# TECHODQMA MAY docker

### ...and why it is relevant for developers





This is a session for developers who heard about Docker and wonder why it would be relevant for them.

What is different about Docker? Why could it be useful for web developers? How can it be used on Azure?

This is a Docker intro session in which I demo the application of Docker in a web development scenario.



# Your Host

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#### Virtual Machines

### What is Docker?

Virtual machines vs. Docker

Each VM runs its own guest operating system

Container reuse the host operating system Container run in user space

# What's Docker?

### Container virtualization

Container run in user space and use kernel of host Has been existing in Linux for quite a while Docker builds on Linux Containers (LXC) and makes it easy to use and consume

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Advantages? Fast, small, and agile (e.g. Docker in Docker)

#### Disadvantages? Security (less isolated)



# What's Docker?

Command line tool, REST services

Docker client can manage remote Docker daemon

Container packaging format

Dockerfiles for image creation from source code

Version management for images Images can be based on images

Docker Hub: Platform to exchange images and Dockerfiles Publishing on Docker Hub is not in scope of this talk

# Docker in Windows

Boot2Docker Run lightweight Linux in VirtualBox

Compile Docker client on Windows Written in GO

### Container virtualization in Windows

Announced for next version of Windows Server

### Use Azure to play with Docker

Existing VM image (Docker on Ubuntu server) in Azure marketplace Use Docker container to run Azure tools (e.g. <u>https://registry.hub.docker.com/u/kmouss/azure-cli/</u>)

### Docker in Azure

Create Ubuntu server with Docker in Microsoft Azure Using the Azure portal Using Azure XPlat tools

Connect to Docker daemon remotely

# Demo

// Connect to Docker client in Azure
// (see also <u>https://github.com/rstropek/DockerVS2015Intro</u>)

```
// Try to connect to remote docker daemon
docker --tls=true \
    -H tcp://dockersamplehost.cloudapp.net:4243 \
    info
```

```
// Try to start a docker container remotely
docker --tls -H tcp://dockersamplehost.cloudapp.net:4243 \
  run -i -t ubuntu /bin/bash
```

// Set environment variable to shorten command line
export DOCKER\_HOST=tcp://dockersamplehost.cloudapp.net:4243
docker -tls info

### Remote Docker

# Container Working with containers



# Docker CLI

### Documentation

http://docs.docker.com/reference/commandline/cli

Important Commands for Containers docker run – Run a command in a new container docker ps – List containers docker start/stop – Restarts/stops a container docker rm – Removes container(s) docker attach – Attach to running container docker top – Display processes running in container docker exec – Run a command in a container



#### Docker CLI Starting Containers

Interactive container

Daemonized container Running in the background

--rm removes container when it exits

# Check if docker is running
docker info

# Start interactive container
docker run --name helloDocker -i -t ubuntu /bin/bash
echo Hello > helloTechorama.txt
exit

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# List containers
docker ps
docker ps -a
docker ps --no-trunc -aq

# Restart container
docker start helloDocker

# Attach to container
docker attach helloDocker

# Remove container docker rm helloDocker # Remove all containers docker rm `docker ps --no-trunc -aq`

#### Demo Interactive Container

# Start demonized container and get logs
docker run --name backgroundContainer -d ubuntu /bin/bash \
 -c "while true; do echo hello world; sleep 1; done"

# Get the logs (-f for continuous monitoring)
docker logs backgroundContainer

# Check the processes in docker container
docker top backgroundContainer

# Open interactive shell in running container docker exec -i -t backgroundContainer /bin/bash

#### Demo Daemonized Container

# Images Working with images





### File System Layers

Rootfs stays read-only

<u>Union-mount</u> file system over the read-only file system Multiple file systems stacked on top of each other

Only top-most file system is writable <u>Copy-on-write</u>

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Image Source: https://docs.docker.com/terms/layer

# Docker CLI

### Important Commands for Images

docker images - List all images docker search - Search for image on <u>Docker Hub</u> docker pull - Pulls an image from the registry (<u>Docker Hub</u>) docker commit - Create image from container docker inspect - Get low-level information on container or image



### Docker CLI

Building Images from Containers

```
# Start interactive container
docker run --name templateContainer -i -t ubuntu /bin/bash
echo "Hello Techorama!" > helloWorld.txt
exit
```

# Build image from container docker commit -m="Techorama image" --author="Rainer" \ templateContainer rstropek/ubuntu:withFile

# Remove container
docker rm -f templateContainer

# Create new container from new image docker run --name newContainer -i -t rstropek/ubuntu:withFile \ /bin/bash

# Remove image
docker rmi <image>

# Run DockerUI in container
# https://github.com/crosbymichael/dockerui
docker run -d -p 9000:9000 --privileged \
 -v /var/run/docker.sock:/var/run/docker.sock \
 dockerui/dockerui

#### Demo Create Image

# Dockerfiles Creating images from source



```
# Version 0.0.1
FROM nginx
MAINTAINER Rainer Stropek "rainer@timecockpit.com"
ENV REFRESHED_AT 2014-02-22
RUN apt-get -qq update
```

Execute command in new layer on top of the image and commit the result

```
COPY *.html /usr/share/nginx/html/
```

```
    Copy files to the filesystem of the container
```

docker build -t staticweb . Dockerfile location Tag for the image

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### Dockerfiles

#### Documentation

https://docs.docker.com/reference/builder/ https://registry.hub.docker.com/ /nginx/

See **Dockerfile for nginx** 

```
docker run --name staticwebcontainer
    -d -p 80:80 staticweb
    Expose port 80
```

— Run daemonized

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HTTP HTTPTest SSH LASTENAUSGLEICH	TCP TCP TCP	80 9000 22	80 9000 22	0 0 0

#### Docker CLI Exposing ports

# Get sample code from GitHub
git clone https://github.com/rstropek/DockerVS2015Intro.git

```
# Build website
cd dockerDemos/01-staticWeb/app
npm install
grunt
cd ..
```

# Build image from Dockerfile docker build -t staticweb . docker run --name staticwebcontainer -d -p 80:80 staticweb

# Change website content and rebuild container

```
# Run a second container, run a third container (linked)
docker run -i -t --link <cont1>:sweb1 --link <cont2>:sweb2
ubuntu /bin/bash
apt-get install curl
curl http://sweb1
```

Demo Dockerfile

# Run grunt inside a docker container docker run --rm -v ~/DockerVS2015Intro/dockerDemos/01staticWeb/app:/data killercentury/nodejs-bower-grunt grunt

# Run daemonized grunt inside a docker container docker run -d -v ~/DockerVS2015Intro/dockerDemos/01staticWeb/app:/data killercentury/nodejs-bower-grunt grunt watch

# Run nginx webserver inside daemonized container docker run -d -p 80:80 -v ~/DockerVS2015Intro/dockerDemos/01staticWeb/app:/var/www/html dockerfile/nginx Demo Automated build

# Run grunt inside a docker container
docker run --rm

Remove the container when it exists

-v ~/DockerVS2015Intro/dockerDemos/01-staticWeb/app:/data

Mount host volume (host:container)

dockerfile/nodejs-bower-grunt

Use existing image

— Run grunt

Demo Run Grunt (build) in Container

# ASP.NET in Docker Running ASP.NET in Docker



FROM microsoft/aspnet
MAINTAINER Rainer Stropek "rainer@timecockpit.com"
ENV REFRESHED\_AT 2015-01-02

ENV SOURCE\_DIR /app/src

```
RUN mkdir -p $SOURCE_DIR
WORKDIR $SOURCE_DIR
```

COPY refreshAndRunSample.sh \$SOURCE\_DIR/ RUN chmod a+x \$SOURCE\_DIR/refreshAndRunSample.sh

```
RUN apt-get -qqy install git
RUN git init \
  && git pull https://github.com/aspnet/Home.git \
  && cd samples/HelloMvc/ \
  && kpm restore
```

ENTRYPOINT ["/app/src/refreshAndRunSample.sh"]

### Dockerfile

Base image: <u>https://registry.hub.docker.c</u> <u>om/u/microsoft/aspnet/</u>

Run container docker run -d -t -p 80:5004 myaspnet

# **Application Scenarios**

Running continuous integration in containers

Rebuild complex runtime environment on my laptop Identical environment for dev, test, and prod

Cost reduction in the cloud High density hosting (e.g. multiple versions)

Split software into multiple, independent services Micro-services, see Manfred's session tomorrow

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